

Personnel Data

- [Experience Reports](#)
- [Demon Kill Count](#)
- [Kelle Plans, Aspirations, and Acquisitions](#)
- [Eizen Plans, Aspirations, and Acquisitions](#)
- [Verity Plans, Aspirations, and Acquisitions](#)
- [Lazarus Plans, Aspirations, and Acquisitions](#)
- [Ford Plans, Aspirations, and Acquisitions](#)

Experience Reports

Total: 2750

Demon Kill Count

Major Verity St. Ardentia:

- Plaguebearer, [Bluehull 92](#)
- Unidentified Demonic Entity, [Seeded Church](#)
- Daemonhost Procuratia, [Void Dock 102](#)

Magos Eizen Wakes C-53:

- Daemonhost Procuratia, [the Fort](#)

Specialist Lazarus Quint:

- Plaguebearer, [Archive Level 442 Verification Antechamber](#)

Specialist Ford:

- Unidentified Daemonic Entity, [Fort Orpheon](#)

Preacher Enoch Mantra:

- Unidentified Warp Entity, [Asterii Cathedral](#)

Kelle Plans, Aspirations, and Acquisitions

(Note: These pages are to help the players send ideas to the GM and keep a record of their efforts that might otherwise be forgotten or lost in the chaos of time and adventure. You are free to use your page as you choose.)

Plans:

Aspirations:

Acquisitions:

Eizen Plans, Aspirations, and Acquisitions

(Note: These pages are to help the players send ideas to the GM and keep a record of their efforts that might otherwise be forgotten or lost in the chaos of time and adventure. You are free to use your page as you choose.)

Plans:

- Establish the Gloam as a presence in the Asterion Underworld; find ways to keep suspicion from falling on myself or KG-Co
- Find a better way to disguise the Plasma Pistol than attaching a blue colored stabilight to shine on the green plasma chamber; cyan is less noticeable, but likely only to fool the laity.

VIIR Specific:

- Finish work on the neurological mapping device, to create additional iterations of VIIR, as this form has been compromised.
- Transfer Engram to [Archmagos Dominus Voltaire](#)

Aspirations:

- Learn more about the Condemnor Archivists.
- Sanction the Asterii Devices

Wakes Specific:

- Either find a way to integrate peacefully with the VIIR Engram, or emerge as the dominant personality.
- If this is managed, find a way to survive Condemnor.

VIIR Specific:

- Destroy the wall and assume total control over the body/mind.
- Survive Condemnor.

Acquisitions:

Augmetics:

- Medicae Mechadendrite Upgrade (1.9k Solars)
- Calculus Logi Implant (10k Solars)

Tools and Weaponry:

- Bio-Sample Extractor (150 Solars)
- Privacy Field (600 Solars)
- Psy-Jammers (2k Solars per)
- Vivisector (3k Solars)
- Multitask Servo Skull Familiar (5k Solars)
- Sentinel Array (100k Solars)
- Graviton and/or Pulse Weaponry (Unlikely to be Acquirable Through Standard Channels)

Grand Ambassador,

Forgive my departure without advanced warning or explanation; I estimated a reasonable chance that my intended course of action would spark lengthy discussions, and under the current circumstances, we can not afford such delays.

I predict that at the time you read this, Knight Archivist Ruber Suttonis, Magos Voss Alpha-1, and myself shall have reached our destination in the Quarantine Zone—the locus of the planet's "breath," as so described, where matters immaterial gain a semblance of physical form. It is here that the conflict between myself and my counterpart may at last be resolved.

I shall not presume to know what outcome you would have desired; you have ever maintained that the decision be mine and mine alone. Unfortunately, our present circumstances no longer allow me to place such weight on personal desires—to prevail in this conflict against the Archenemy, our forces must be optimized. My existence is in conflict with this conclusion, as my struggle against VIIR is not only a distraction, but a denial of the truth: he—or rather, what he shall become—will be a vastly superior asset to you and Asterion amidst this cataclysm. Thus, I must choose to surrender.

Rest assured, VIIR shall be a reliable ally—my Techsorcist compatriots shall see to it that the integration upholds the concessions he agreed to, regarding what aspects of Eizen Wakes shall persist through integration: it is my hope that this shall temper some of his ambitions in the name of cooperation. I am at least confident that, while VIIR's philosophies may be more radical than my own, he remains staunchly opposed to the forces of Chaos, and shall not betray you to the Archenemy.

It has been an honor to serve you, Grand Ambassador, and to have been your friend—I shall continue these practices howsoever I am able, as I enter this new incarnation of the Motive Force. Omnissiah be with you, and farewell.

-Magos Logis Eizen Wakes c53

What Shall Remain of Eizen Wakes:

-VIIR shall acquiesce to the installation of a Vigil Device prior to the integration

-Calling People by Title

-Sentiment for those closest (Kelle, Verity, Lazarus, Cassius, Vector, Ruber, Doran, Neve)

-Respect for the chain of command in high threat circumstances

-Priorities as a healer (though not necessarily protector)

-Interest in the Asterii/Commitment to the Crusade (some part in self interest)

Verity Plans, Aspirations, and Acquisitions

(Note: These pages are to help the players send ideas to the GM and keep a record of their efforts that might otherwise be forgotten or lost in the chaos of time and adventure. You are free to use your page as you choose.)

Plans:

Aspirations:

Acquisitions:

-A Tank

Lazarus Plans, Aspirations, and Acquisitions

(Note: These pages are to help the players send ideas to the GM and keep a record of their efforts that might otherwise be forgotten or lost in the chaos of time and adventure. You are free to use your page as you choose.)

Plans:

Aspirations:

Acquisitions:

Ford Plans, Aspirations, and Acquisitions

(Note: These pages are to help the players send ideas to the GM and keep a record of their efforts that might otherwise be forgotten or lost in the chaos of time and adventure. You are free to use your page as you choose.)

Plans:

Aspirations:

Acquisitions: