

Threat Assessment and Assignment

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Political

Enemy Factions of KG-Co:

House Nimea

Eternalites

Penance Guild

Possible Faction Threats:

Mechanicus Biologis

Astra Telepathica

Halcyon (Vallis Decimae Hideout?)

Inquisition (Saends)

Inquisition (Montalban)

Clerics Bellatori

Military

-Daemonic Incursions—A ground force is proceeding toward Hive Asterion; lacking Militarum troops to face this invasion, [Major St. Ardentia](#) has recruited the veterans of the [Mityellan 3rd Armored Division](#), and [Specialist Ford](#) has undertaken a mission to contact [the 508](#) and summon them for duty on the surface. Other available forces include Skitarrii of the [Archmagos](#), currently forming a perimeter in Spire Thor, and the formerly [Eternalite](#) Mercenaries recruited by [Specialist Ford](#).

-Spire Batteries—[House Nimea](#) has taken charge of several military efforts on planet; this includes attempts to activate the [Spire Sabbat](#) artillery batteries, which they have been unable to accomplish as of yet.

-Clan Pelnikt

-Procuratia

Spiritual

-Warp Storm—The psykers of the [Astra Telepathica](#) have reported widespread, troubling dreams of arrhythmic music, firelight, and dancing.

-Daemonic Incursion—

-Religious Schisms—The power struggle between the [Eternalites](#) and the Regulars, and the schism within the [Regulars](#), must be resolved to face the incursion with a united front of mankind. Though [Doran's Redressor](#) should allow him to once again harness his confidence and inspire the population, restoration of communications will be necessary to spread his message.

Technological

-Communication Interference—The enemy is creating massive interference in planetary communications, preventing large scale coordination. This re-establishing comms is high priority, and will be attended to by [Magos Eizen](#) himself. [Communions](#) have also been offered to the heads of factions, as their connective abilities appear to be functional. Devices have been accepted by [Martine Wester](#), and lackeys of [House Nimea](#) and the [Dominus](#). Other Devices have been sent to [Magos van Flange](#), [Admiral von Trakkyr](#), the [Mityellans](#), and [the 508](#).

-Generators—Geological disturbances are preventing the Electro Priests from fully powering the Hive's generators.

-Schismatics and/or Scrap Code

Logistical

Warp Storm—It is not possible for Warp Travel to enter or leave Asterion's system at this moment. It is likely that a Chaos naval force will attack, due to this vulnerability. To bolster naval forces, including aeronautica, the [Theta-9 Techpriests](#) have been dispatched to the Judgment of Eminence to resurrect its machine spirits with all haste.

Exterminatus—It is possible that Inquisitor Vyne will, upon hearing reports of Asterion's circumstance, order an Exterminatus; it is possible, however, that this will unleash the [Sixth Wing Daemon](#) powering the [Worldmind](#), creating more problems than it solves. This information has been conveyed to [Interrogator Saends](#) and passed to the Inquisitor.

Unrest—Asterion's citizens are rioting, due to fear and possibly treachery. The [Asterion Enforcement Bureau](#) is currently attempting quell the violence and prevent agents of the Archenemy from moving through the hives. Rallying the laity through hope and zeal may be possible, but only once communications have been restored.

First Landing—Understanding the importance of the seal, the Inquisition has secured [First Landing](#) against any who approach.

Food—Supply lines have broken down. It might be possible to begin high scale production of Thruk and corpse starch to ease this difficulty. It should also be determined whether the Ward Berries ever reached the Asterion system.