

# DeWonti Trade Consortium (Absent)

(-? Influence)

Trade Consortium of prominent position, largely represented by the ship and crew of *The Starlight's Boon*.

Since the exposure of their [heretical machinations in Void Dock 102](#), the Starlight's Boon has fled the system, as have its representatives.

- [Captain Ulysses Jakolight](#)
- [Lady Navigator Mitereska von Tarquinius](#)
- [Clan Pelnikt](#)

# Captain Ulysses Jakolight



-Captain of *the Starlight's Boon*

-Hero of the Imperial Navy; famously fought in the battle of the Calidan Breach. Has worked in the Consortium for the past 25 years.

-At the time of the Traquiel Manor Party, the Captain had been on Asterion for two weeks, and claimed he would depart again in one week.

-Claims to enjoy the intrigue and drama that tends to follow in the wake of Rogue Trader activity

-Attended the Gubernatorial Wedding with a retinue that included Lady Navigator von Tarquinius, in a manner of speaking; gifted the couple foods and goods from both Asterion and St. Medea,

[Ambassador Lethe's](#) Homeworld.

# Lady Navigator Mitereska von Tarquinius



anafi

-Lady Navigator of *the Starlight's Boon*

-Heavy Encryption-

-See files on the [Intentions of the Lady Navigator](#) for full reports.

-Interrogation of interlopers/infiltrators into [Bluehull-92](#) indicate her ongoing interest in [Wynnyf von Bjekt](#); the behaviors of these agents further indicate possible heretical sympathies. This further lends to a conclusion that the voidborn agents seeking Wynnyf in tandem to our operation; given that the [Astra Telepathica](#) was similarly interested in the latent psyker's whereabouts, it is unknown whether they were at odds with Lady Tarquinius, in league with her, or unaware of her.

-Part of the attack on [Headquarters](#) that occurred during the [Night of Revenge](#) was likely orchestrated by Lady von Tarquinius, based on the behaviors of the psyker infiltrator that killed one of the guards and planted a thermite charge in the power station. These hypotheses cannot be confirmed through investigation of the subject, due to the circumstances of their defeat.

-Since experiencing the [Vision of Truth](#), assessing the [intentions of Lady von Tarquinius](#) has become a high priority. These concerns have been verified in the [Fungal Farm Raid](#) and the [Arbitrator Kidnapping Investigation](#).

-Seemingly capable of projecting her will and abilities through proxy creatures called "[Procuratia](#)," including assumption of direct and complete control. She can also inflict a form of demonic possession upon these subjects, which seems to end if the psychic link is severed.

-In a proxy conversation, the Lady Navigator claimed that her actions were elements of a "forward thinking" plan, and showed interest in purchasing psykers. She appears to have a particular interest in [Lazarus](#), whom she recognizes from the [Traquiel Palace Party](#), though she was not in obvious attendance of that event, and despite our attempts to hide his identity. Little else could be established about her intents and motivations at this time, though it is clear that she has been observing the Keojrah-Glynt Company for some time.

-Lady von Tarquinius also attended the Gubernatorial Wedding via possession of a Procuratia.

# Clan Pelnikt

*[Heavy Encryption]*

-The voidborn thugs that serve and worship [Lady von Tarquinius](#)

-Typically armed with shotguns and flak armor; recent improvements to their armaments include bolt shotguns. Modified voice boxes cause them to speak in monotone, with each agent's voice set to a note that will harmonize perfectly with all others. Tattoos appear to have play a role in the clan's culture.

-Unwavering in their loyalty to the Lady Navigator, possibly through various forms of conditioning. Interrogation has proven difficult, due to failsafe mechanisms that can cause physical detonation and psychic implosion. The former is installed in their voice augmetic, and explodes when delivered a command via a particular radio frequency, which can be jammed.

-Requests have been sent off planet for additional reinforcements of Clan Pelnikt agents; we should expect their numbers to increase.