Spires

- Macharius
- Thor
- Yarrick
- Sabbat

Macharius

-The Spire in which the majority of our operations have thus far been located, as well KG-Co's headquarters in Bluehull-92.

Thor

-Largely owned and presided over by the Mechanicus; headquarters of the order is at the top of the Spire.

-This Spire's population has a specific and notable phenotype of dark hair and pallid skin that has been noted in the victims of exsanguination. Investigations of the clinics in this Spire have also yielded results showing still living individuals with inert particles in their bloodstreams.

-Near a concentration of this particular phenotype, a member of the Asterion Arbites was assaulted by individuals likely to be agents of Lady von Tarquinius. The cause of this event has yet to be determined; even having thwarted the ongoing abduction of arbitrators has not revealed why the crimes were committed.

Yarrick

-A recent attempt on Preacher Doran's life in Spire Yarrick has inspired ire from its residents against the Eternalites

-Further aggression towards Smythe's advisors has prompted the populace to form protective mobs around these individuals, further escalating the situation.

-Neve Comata provided intelligence that Astra Telepathica intends to establish a ground base for their influence within this Spire.

Sabbat

-Largely controlled by House Nimea, whose estate is position at the top of the Spire.

-Houses Distribution Center Tertius 33, near the "Old Fort," where several events in the Arbitrator Abduction Investigation took place.