Artifact: Shard Entity

-A Xenos entity discovered and acquired during the Norimar Corpse Starch Factory Incident.

-Composed entirely of psychically active crystals (exact composition of physical form unknown, due to high complexity--refer to records likely created by research personnel aboard the *Gilded Comet*). The mineral has a known property to be observable only in the visible light spectrum; it does no appear in other forms of detection. Additionally, the conductive and energy storage potential of the material is incredible in scope. The nature of this energy is also mysterious; it seemed to interact most heavily with the nervous system of biological entities, and it leaves Lichtenberg figures on the skin of victims similar to the Motive Force, but given its association with a Xenos source should not be assumed to be a pure expression of the Omnissiah's power.

-Crystal needles taken from the Entity can be injected into organic lifeforms to create a "Shard Host," a mutated being with incredible strength and constitution, likely controlled by the Shard Entity itself should such circumstances be relevant (all behavior is otherwise violent, frenzied, and lacks the ability to distinguish between friends and foe). The transformation process appears to be painful beyond reckoning, and as such victims will attempt to take their own lives well before the transformation is complete. The death of any individual with a shard inside their body will cause a massive electromagnetic pulse.

-A device was crafted with the explicit purpose of injecting these crystals into victims, dubbed the "Shard Gun." It was acquired and used by Quinten Cutter on multiple occasions in the execution of missions, until the ammunition was lost during the Maekla Combine Raid.

-Creation of Shard hosts seems to add information and sensory perception to a collective consciousness centered on the Shard Entity; this conclusion has largely been reached via the testimony of Silensia Aprecii, it's current guardian, who claims the entity seeks to learn more about the world around it.

-The Shard Entity is possesses psychic capabilities of communication and persuasion. It seems to have exerted a form of mind control over Silensia.

-This asset has been acquired and transferred to the *Gilded Comet* for ongoing analysis.

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