

# The Seeded Church (Archenemy)

-Our initial scouting of the [Maekla Combine's](#) headquarters prior to executing the [raid](#) against them revealed a small church in which [Quint](#) sensed a taint of chaos, best translated as a "Seed" of such corruption. Though this was noted in our analysis, no further action could be taken until the Combine's forces had been removed from the area.

-It was further noted that the Headquarters of the Combine involved a defunct Voidship, including a functioning and active Gellar Field. Such measures are not typically required in the Materium, but we deduced that this precaution was likely linked to the same psychic activity Quint had detected in the church.

-During the attack on the Maekla Combine, an EMP caused by the death of a [Shard Host](#) deactivated the Gellar Field; as predicted, this cause a rupture to form in the church, through which demonic entities began to invade. These enemies were dispatched and the Field reactivated; however, how the veil of reality was initially weakened in this location has yet to be determined. Concerns of garnering unwanted attention from [the Inquisition](#) has prevented further investigation of this phenomenon.

-Quint has indicated that the psychic signature of the demons that emerged from the rupture was similar to those encountered in the [Purge of Bluehull-92](#), and that of whatever force is contained with the [Nemesis Seal](#).

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