

Vision of Truth

Upon being prompted with the concept "Truth," by Quinten via the [Nemesis Device](#), the [Servitor Pair](#) containing [Palinea's](#) Soul activated without warning and projected a psychic vision of surpassing detail and strangeness into the minds of those present. It has been requested that those subject to these visions record the particulars of their experiences here-in.

Summary:

The scope of the vision involved the participants stepping into the roles and minds of powerful defenders of the Imperium of Man; [Ambassador Lethe](#) was reincarnated as a Rogue Trader, [Logis Eizen](#) as a Magos Dominus, [Lazarus Quint](#) as a Lord Inquisitor, [Major St. Ardentia](#) as a Living Saint, and [Preacher Mantra](#) as a Blood Angel Astartes. It should be noted that within the context of the vision, many of these specific terms were distorted or expressed through synonymous language.

The events of the vision spanned a great length of time, though temporal concepts were themselves insubstantial and highly subject to shifts in perspective. Over the course of the vision, each of the participants was faced with challenges and decisions; it seems noteworthy that all such decisions demonstrated that sacrifices will always be necessary in defense of the Imperium; however, the culmination of these events seemed to indicate that regardless of winning battles, the war for Asterion's soul would eventually fall under such immense assault that there could be no hope of salvation from even the mightiest of mankind's forces, and that intervention from the most Holy of powers would become necessary.

Among these enemies, nearly all known and major Xenos powers were accounted for in the vision, inexplicably working in an alliance despite all prior evidence contrary to such cooperation. It is of some import that the *Starlight's Boon*, the ship of [Captain Jakolight](#) and [Lady Tarquinius](#), was also a recognizable feature within the dream, and acted as a catalyst for tearing a hole in reality through which the forces of Chaos emerged to attack the fleets and eventually the planet itself.

The final section of the vision involved descending into the core of Asterion, where our heroic selves encountered what appeared to be the traitorous firstborn of the Omnissiah. The following chamber contained incarnations of our original/true selves, seemingly connected to a [Nemesis Xenos](#) that guarded the next transition point. We were forced to kill these shades in order to proceed.

The final region of the vision showed an inexorable crumbling of the planet; at the end of our road, however, we beheld a holy weapon (its shape was different to each of us), which Major St. Ardentia claimed, ending the vision.

Testimony of Logis Eizen C-53:

Text

Testimony of Ambassador Kelle Lethe:

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Testimony of Specialist Lazarus Quint:

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Testimony of Major Verity St. Ardentia:

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Testimony of Preacher Enoch Mantra:

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