

The Ember

-The consolidated energies of all Asterii souls, shaped into a projectile weapon to be launched by the [Worldminds](#) in an ultimate attack against a Chaos God.

-The Ember was unable to kill Nurgle, but apparently remains a toehold of sorts within the realm/being the Archenemy. It is possible that [Lazarus](#) encountered this ember in a dream, surrounded and slowly being encroached upon by gargantuan, organic structures shaped similarly to blades of grass. He was able to rejuvenate the Ember's flickering light using his [Redressor](#). In the process, he learned how to use the device's purge protocol more efficiently.

-[King Quinque's](#) plan involves creating a larger Ember from the souls spread across the many Worldminds, and launching properly fatal attack against Nurgle.

-Remnants of the psychic attack seem to remain in the Immaterium, as small glowing embers; these residues have some role in containing the entity that powers the Worldmind of Asterion.

Revision #3

Created 18 June 2025 19:22:14 by Eizen Wakes c53

Updated 18 June 2025 19:34:11 by Eizen Wakes c53